Subject code:	Subject name: Master	Thesis	
R.3(4)			
Study load: 9 ECTS	Load of contact hours: –	Study semester: Spring	Assessment: Assessment
Objectives:	Implementation of a project with elements of research in the field of mobile applications and game design in order to demonstrate the possession of the necessary skills.		
Course outline:	The Master thesis is the final project of the Master's degree, which demonstrates the student's knowledge of a topic of scientific or industrial importance. The thesis is a research or planning project. A report is prepared following the instructions for the Master thesis. The report contains description of the problem and the context, the used methods, describes the actual analysis and acts of implementation, gives the results and evaluates the outcome and conclusions.		
Learning Outcomes:	 On successful completion of the Master thesis the student will be able to: 1 – critically analyze and evaluate publications in scientific literature and scientific journals, work with abstract databases; 2 – write reviews of scientific publications; 3 – carry out research in the field of computer science, gaming and mobile applications; 4 – present research results at seminars and conferences; 5 – present the results of scientific research in scientific papers. 		
Assessment Methods:		the Master thesis: 100%	
Teacher(s):			
Prerequisite subject(s):	None		
Compulsory Literature:	Recommended by the	supervisor.	
Replacement Literature:	Recommended by the	supervisor.	
Participation requirements:	_		
Independent work:	Preparing the Master t	hesis and presentation.	
Grading criteria scale or the minimal level necessary for passing the subject:	of the supervisor and r	e state certification com eviewer. The assessmen hesis and is set in accor	

	 1 - the quality of the review of scientific publications on the research topic; 2 - the degree of novelty of the study; 3 - software development and testing skills; 4 - scientific level of the research in the thesis; 5 - quality of presentation and answers to questions on the defence of the thesis.
Information about the course:	Room, on at